



Ali Eslami

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Bio:

Ali Eslami (1991) is Award-winning Computer Artist and Researcher based in Tehran, Iran. He has been working with VR technology since 2014. He develops and designs VR Experiences to explore new pathway in this emerging medium. Interested in Human Perception and Cognitive science and tries to approach them experimentally in VR. Ali has self-taught 3D for Architectural Viz since 2005 and changed his focus to other fields like Creative Coding, Data-viz, 3D art.

Work Experience:

2006-2008 3D Modeler & Game Edit - Winsar Corp

2009-2011 3D Artist & Architecture's Assistant - Savice Interior Architecture Co.

2012 3D Generalist - Pars-IB Company

2012-Present Freelance Computer Artist/ VR Designer

Degrees:

2010 School-leaving Certificate | Major: Physics & Mathematics

2010-2014 Bachelor of Civil Engineering - Zanzan National University,

Selected Exhibitions:

DeathTolls Experience, Paris Virtual Film Festival, July 2017

SnowVR, IndieCade Showcase at E3 Expo, June 2017

DeathTolls Experience, Sheffield DocFest, June 2017

DeathTolls Experience, Kaleidoscope VR Showcase Vol 2, April 2017

DeathTolls Experience, SXSW Virtual Cinema, March 2017

DeathTolls Experience, IDFA Festival, November 2016 (Best Immersive nonfiction Award)

SnowVR, Mutek Montreal VR Salon, November 2016

DeathTolls Experience, Dutch Design Week, October 2016

SnowVR, TodaysArt Festival, September 2016

Tempillusion AudioVisual Performance, Tadaex Festival, October 2010

Selected Talks/Conferences/Workshops:

Why Virtual Reality?! Roundtable, Forum Des Images, Paris, July 2017

VR Symposium, Royal College of Arts, London, June 2017

Join The Resistance Panel, Sheffield DocFest, June 2017

VR Production Workflow Workshop, Tehran ACM Siggraph, March 2017

VR Workshop (3 Days), Artez University, December 2016

Interactive Conference Talk, IDFA Doclab, November 2016

Advanced VR Development and Design, Workshop at Dutch Design Week, October 2016

VR as new Medium, Workshop at Dutch Design Week, October 2016

Age Of Wonderland, Artist Residency, Eindhoven, October 2016

Introduction to VR, STRP Scene Eindhoven, October 2016

VPRO Medialab's Meet the Makers, The Hague, September 2016

Expanded Reality Presentation, Re-Shape Tehran, June 2014

Recognition & Press:

4 Features at [The Creators Project](#)

Interview with [VPRO Dorst](#), [2Docs.nl](#), [VPRO De Bewonderaars](#), [IDFA.nl](#)

Highlights of DDW and Todaysart [The Creators Project Nederland](#)

Features at [YahooNews](#), [Fast Company](#), [UploadVR](#), [Road2VR](#)
Long-Listed at [Kantar's Information is Beautiful Awards 2015](#)

Featured at [Het Parool News](#), [Financial Times](#)

Dev Kit grants from Oculus / Epic Games